

Daily STEM A-Z Goals

- Analyze
- Build
- Create
- Design
- Engineer
- Fabricate
- Grow
- Hypothesize
- Invent
- Journal
- Kickstart
- Launch
- Manufacture
- Network
- Observe
- Practice
- Question
- Repurpose
- Sketch
- Troubleshoot
- Upgrade
- Visualize
- Work
- (e)Xperiment
- Yield
- Zero-in

Make something new.

Make some mistakes.

Make something amazing.